



Team #	Match:	Referee:	Table:
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TEAM INITIALS:



No Equipment Constraint: When this symbol appears in the top-right corner of a mission, the following rule applies: "A mission model cannot earn points if it is touching equipment at the end of the match."

This rule applies only to the specific mission in which the constraint appears. If the same mission model is used in another mission where the constraint does not apply, it can earn points as usual. Each mission model is evaluated separately within its respective mission.

EQUIPMENT INSPECTION

(Prematch) The robot and all equipment fit completely in one launch area and under the height limit:

No Yes

MISSION 01 SURFACE BRUSHING



Soil deposits completely cleared, touching the mat:

0 1 2

Archaeologist's brush is not touching the dig site:

No Yes

MISSION 02 MAP REVEAL

Topsoil sections completely cleared:

0 1 2 3

MISSION 03 MINESHAFT EXPLORER

Your team's minecart must pass completely through the mineshaft entry to score points for this mission. It is not possible to earn the bonus if there is no opposing team or in remote competitions.

Your team's minecart is on the opposing team's field:

No Yes

Bonus: And the opposing team's minecart is on your team's field:

No Yes

MISSION 04 CAREFUL RECOVERY



Precious artifact is not touching the mine:

No Yes

Both support structures are standing:

No Yes

MISSION 05 WHO LIVED HERE?



Structure floor is completely upright:

No Yes

MISSION 06 FORGE

Technicians may open ore blocks by hand to reveal the fossilized artifact when completely in home (see Mission 14).

Ore blocks not touching the forge:

0 1 2 3

MISSION 07 HEAVY LIFTING

Millstone is no longer touching its base:

No Yes

MISSION 08 SILO

Preserved pieces outside the silo:

0 1 2 3

MISSION 09 WHAT'S ON SALE?



Roof is completely raised:

No Yes

Market wares are raised:

No Yes

MISSION 10 TIP THE SCALES

Scale is tipped and touching the mat:

No Yes

Scale pan is completely removed:

No Yes

MISSION 11 ANGLER ARTIFACTS



Artifacts are raised above the ground layer:

No Yes

Bonus: And the crane flag is at least partly lowered:

No Yes

MISSION 12 SALVAGE OPERATION



Sand is considered completely cleared when the pull activator is past the line on the mat.

Sand is completely cleared:

No Yes

Ship is completely raised:

No Yes

MISSION 13 STATUE REBUILD



Statue is completely raised:

No Yes

MISSION 14 FORUM



Artifacts touching the mat and at least partly in the forum

0 1 2 3 4 5 6 7

Artifacts: Brush, Topsoil, Precious Artifact, Opposing Team's Minecart, Ore with Fossilized Artifact, Millstone, & Scale Pan

MISSION 15 SITE MARKING

Sites are outlined on the mat wireframe.

Sites with a flag at least partly inside and touching the mat:

0 1 2 3

PRECISION TOKENS

Number of precision tokens remaining:

0 1 2 3 4 5 6

Gracious Professionalism® displayed at the robot game table:

DEVELOPING

ACCOMPLISHED

EXCEEDS

2

3

4