



Challenge Updates

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28 October 2016

UPDATE 1 – WELCOMING DIVERSE VIEWPOINTS ON ANIMAL-HUMAN INTERACTIONS

This year's Challenge includes missions illustrative of the real-world challenges facing animals – both in their natural habitats and in man-made environments. There are differing viewpoints on how humans and animals interact – including whether it is humane for cows to be kept for commercial dairy farming, or whether and how zoos and aquariums should work with animals removed from the wild. We believe it is important for coaches to keep this in mind as you guide your students in the Challenge. As is the case for all our Challenges, we encourage coaches to provide opportunities for their teams to be educated on the issues at hand, and to welcome dialogue that addresses different perspectives on an issue.

To design the real-world problems included in our ANIMAL ALLIESSM Challenge, FIRST[®] LEGO[®] League staff collaborated with experts in the fields of rescue biology, biomimicry, ecology and veterinary medicine, among others, from the University of New Hampshire, National Geographic, the Biomimicry Institute, Omaha's Henry Doorly Zoo & Aquarium, Tufts University Cummings School of Veterinary Medicine, and the New England Aquarium Animal Care Center.

Robot Game Updates

28 October 2016

UPDATE 2 – SENSOR IDENTIFICATION

Correction of typo in Challenge Guide

Our Challenge Guide misidentifies the touch sensor. The words "GYRO/ANGLE" are under the touch sensor rather than the Gyro Sensor. The picture of the Gyro sensor is just labeled as EV3.

30 August 2016

UPDATE 1 – "ALL" SAMPLES

Wording Change for Mission M15

Original: "All **twelve** Manure Samples are completely in the Training And Research Area"

Changed to: "All **seven** Manure Samples are completely in the Training And Research Area"



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